

## Neuroeconomics

- ▶ *Neuroeconomics* is the study of economic decision-making through its biological foundations in the brain
- ▶ What are these biological foundations?
- ▶ How do we measure these foundations?

## Multiple Systems Hypothesis

- ▶ One possible neuroeconomic way to study behavior is the *multiple systems model*
- ▶ The model:
  - ▶ Brain is built up from many independent systems
  - ▶ Each system has a physical locus in the brain, and is specialized for a certain task or activity
  - ▶ Given a stimulus, each system produces a (potentially different) response
  - ▶ The brain integrate these multiple signals to decide on a final course of action
- ▶ Example: do you want a cookie right now?

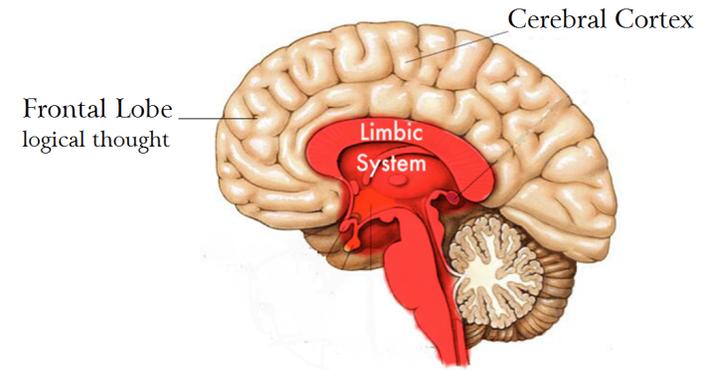
## Connection to System 1 and 2

- ▶ The multiple systems model sounds a lot like Kahneman's System 1 and System 2
- ▶ However, system 1 and system 2 is just *one example* of a multiple systems hypothesis
- ▶ Other examples:
  - ▶ Freud's id, ego, and superego
  - ▶ Prefrontal cortex vs Mesolimbic dopamine system
  - ▶ Deliberative vs impulsive
  - ▶ Patient vs myopic
- ▶ Note that there can be more than two systems interacting in general

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## An Over-Simplified Model of the Brain

- ▶ Prefrontal cortex (PFC): the center higher reasoning, logic, self control
- ▶ Limbic system: releases dopamine in response to rewards like food and sex



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## Relation to Time Preferences and Self-Control

- ▶ Hypothesis: the PFC is patient but the limbic system is impatient
- ▶ Preferences are derived from adding up the outputs of the two systems
- ▶ For example, consider how the two systems evaluate the prospect of getting a small reward each period:

| Period              | 1 | 2             | 3             | 4             |
|---------------------|---|---------------|---------------|---------------|
| PFC contribution    | 1 | 1             | 1             | 1             |
| Limbic contribution | 1 | 0             | 0             | 0             |
| Average signal      | 1 | $\frac{1}{2}$ | $\frac{1}{2}$ | $\frac{1}{2}$ |

- ▶ What does average signal look like?

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## Testing the Hypothesis

- ▶ How might we test this hypothesis?
- ▶ How could we easily implement this?

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## Cognitive Load

- ▶ Shiv and Fedorikhin (1999) ask people to remember a number
- ▶ While holding the number in their head, they are asked if they want cake or fruit
- ▶ Two treatments:
  - ▶ High cognitive load: 7 digit number
  - ▶ Low cognitive load: 2 digit number
- ▶ Results:
  - ▶ High cognitive load: % choose cake
  - ▶ Low cognitive load: % choose cake
- ▶ Two systems explanation?
- ▶ Any alternate explanations?

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## Discount Rates

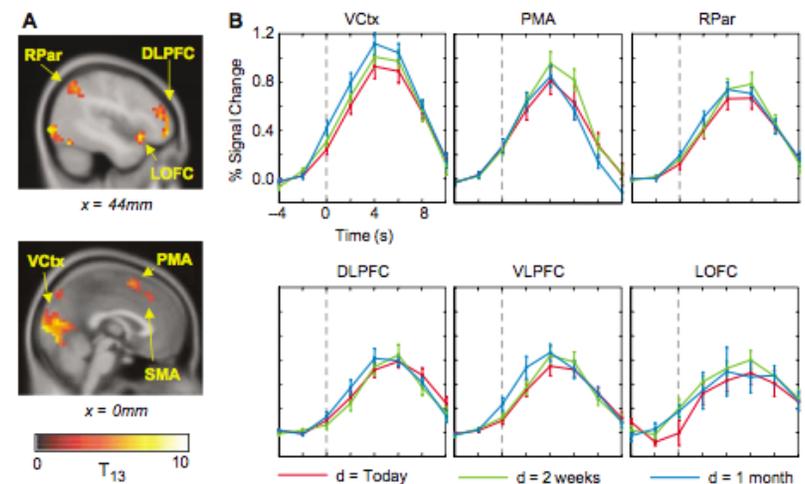
- ▶ Hinson, Jameson, and Whitney (2003) seek to measure time preferences directly using price list methodology we saw earlier in course
- ▶ Subjects choose between smaller, sooner reward and later, larger reward
- ▶ Vary the cognitive load in a similar way:
  - ▶ Control: no cognitive load
  - ▶ Treatment: hold a 5-digit number in memory
- ▶ Estimated one-month discount rate:
  - ▶ Control:
  - ▶ Treatment:

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## Measuring Brain Activity Directly

- ▶ McClure, Laibson, Loewenstein, and Cohen (2004) take a more direct approach
- ▶ Attempt to measure the signal coming from each of the two systems
- ▶ Task: Subjects make binary decisions between a smaller sooner reward and a larger later reward
  - ▶ Sooner period: delay  $d = 0, 2,$  or 4 weeks
  - ▶ Later period: 2 weeks later
- ▶ Predictions of which tasks brain areas will send signal?
  - ▶ PFC:
  - ▶ Limbic system:

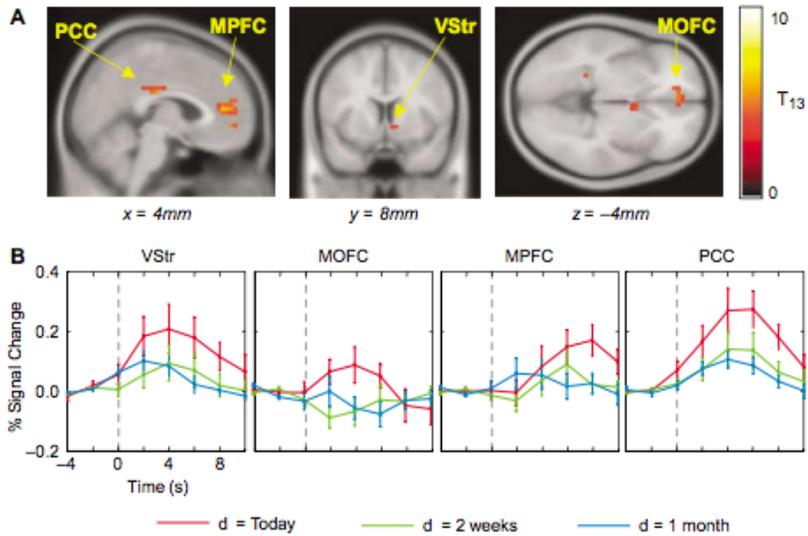
## $\delta$ Areas Activate for All Options



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## $\beta$ Areas Activate Only for Options with Immediate Rewards



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## Behavioral Economics and The Internet

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## Motivation

- ▶ The internet (and technology more generally) has greatly expanded the options for empirical economics
- ▶ Much more data being collected for empirical studies
  - ▶ 6,000 tweets per second
  - ▶ 41,000 Facebook posts per second
  - ▶ Terabytes of publicly available financial data every day
- ▶ Also many more platforms for running experiments
  - ▶ Social media companies running experiments essentially constantly
  - ▶ Lower barrier to entry for researchers though Amazon Mechanical Turk

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## Is All This Useful?

- ▶ Question: does the internet make people better-informed?

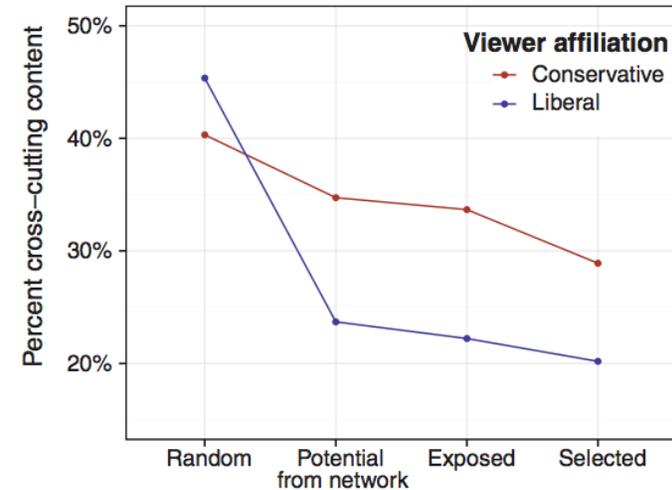
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## Facebook Echo Chamber Study

- ▶ Bakshay, Messing, Adamic (2015) address this issue using data from Facebook posts
- ▶ Observed approx. 10 million people on Facebook (no experimental variation)
- ▶ Linked stories were classified either “cross-cutting” or “ideologically consistent” with each person’s self-reported political affiliation
- ▶ What determines which content people read?
  
- ▶ Baseline: how much cross-cutting content you would see if you were show random Facebook posts

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## Results from Adamic et al



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## Results from Adamic et al

- ▶ Choice of friends is single biggest factor limiting exposure to cross-cutting content
- ▶ News feed algorithm has little effect on available content
- ▶ Selection from available content accounts for larger relative effect than algorithm

| Viewer affiliation | Random → Potential | Potential → Exposed | Exposed → Selected |
|--------------------|--------------------|---------------------|--------------------|
| Liberal            | -0.626             | -0.080              | -0.063             |
| Conservative       | -0.212             | -0.046              | -0.172             |

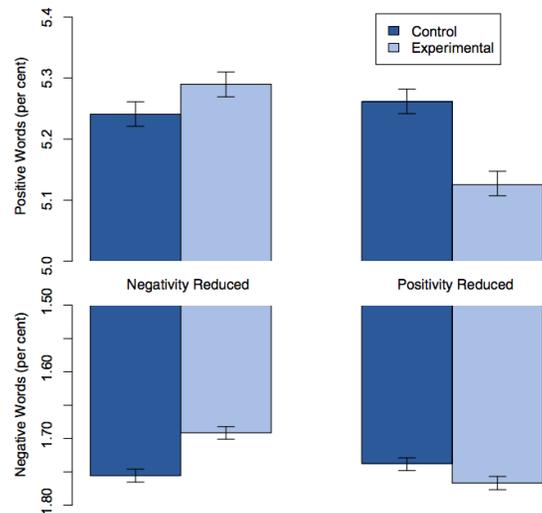
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## News Feed Experiment

- ▶ The previous study used Facebook data but did not experimentally vary the user’s experience
- ▶ Kramer, Guillory, and Hancock (2014) run experiment to determine how much of an effect news feed content has on user’s emotions
- ▶ Experimental design:
  - ▶ Facebook posts categorized as either positive or negative
    - ▶ 22.4% negative, 46.8% positive
  - ▶ Treatment 1: Omit a percentage of all positive posts by friends that would otherwise show up on Newsfeed
  - ▶ Treatment 2: Omit a percentage of all negative posts by friends that would otherwise show up on Newsfeed
  - ▶ Controls: Omit a percentage of all posts
- ▶ Outcome variable: Positive/negative content of subjects’ posts
- ▶  $N = 689,003$  people

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## Kramer et al Results



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## Kramer et al Results

- ▶ Results show emotional “contagion”
  - ▶ Omitting positive posts in feed lead to a 0.1% decrease in positive posts by subjects and a 0.04% increase in negative posts
  - ▶ Omitting negative posts in feed lead to a 0.07% decrease in negative posts by subjects and a 0.06% increase in positive posts
  - ▶ Results are statistically significant (due to large sample) but effect size is small
- ▶ Some public reaction to the paper was very negative, however:
  - ▶ One user on Twitter: “I wonder if Facebook KILLED anyone with their emotion manipulation stunt”
- ▶ Responses to these objections?

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## Methodology: Amazon Mechanical Turk

- ▶ Most researchers do not have access to Facebook data (and certainly not able to manipulate their software)
- ▶ However, other tools do exist to reach lots of people online
- ▶ One such tool: Amazon Mechanical Turk
  - ▶ Online labor platform of English-speaking workers
  - ▶ Employers posts small tasks with an associated wage rate
  - ▶ Tasks can include experiments (either explicitly or implicitly)
  - ▶ Much cheaper and faster than running lab or field experiment
- ▶ Another tool: Harvard Digital Lab for the Social Sciences

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